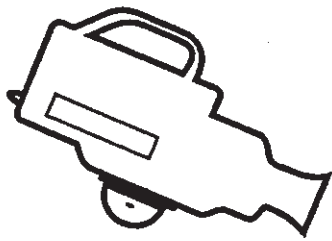
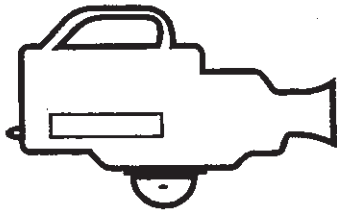


Camera Angles

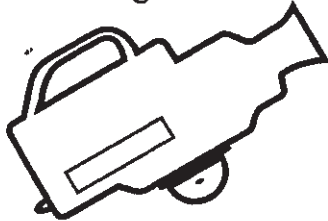
High Angle



Eye Level



Low Angle



Overhead

